

KEYNOTE DAFX-2014

# AUDIO INDEXING FOR MUSIC ANALYSIS AND MUSIC CREATIVITY

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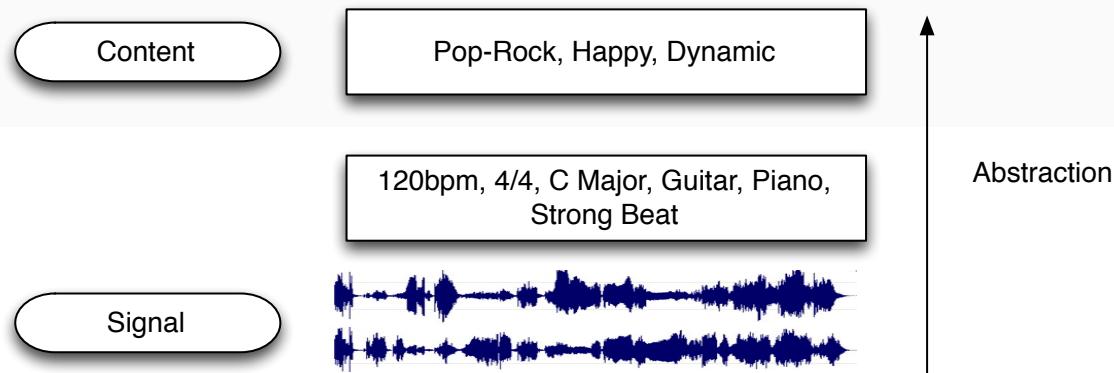
STMS-IRCAM-CNRS-UPMC

Geoffroy Peeters is partly founded by the French government Programme Investissements d'Avenir (PIA) through the Bee Music Project

# Introduction

## What is Audio Indexing for Music ?

- Audio indexing
  - = describing audio (speech, sound-FX, environmental sounds, music instruments, polyphonic music)
- Audio indexing for music
  - = part of Music Information Retrieval (MIR)
- M.I.R.
  - = not only audio, but also symbolic representation (scores), web-mining, text-mining, user behavior
- M.I.R. from audio (Audio Content Analysis)
  - = extract any user-relevant information from an audio signal  
(= information understandable by a user >< sinusoidal phase)
  - Mostly application driven
  - Examples:
    - genre/mood recognition, tempo/beat/chord/notes estimation, query-by-humming, search by similarity, cover-version detection, ...



## Historically

### When did it started ?

It was existing from a long time under other terms (audio indexing)

- Score following (Vercoe, Dannenberg for music performances)
- Speech/music segmentation
- Musical instrument identification using CASA (MIT/MediaLab)
- Beat estimation
- Object representation of audio sources (MPEG-4 SAOL)



### Before 2000

- ISMIR does not exist
- Evaluations
  - On few files
- Applications
  - Mainly sound sample description (Studio-OnLine, Find Sound, MuscleFish)
- Music
  - Napster

The Future of Audio Search Technology Has Arrived...  
**SOUNDFISHER!**

Select any file you've added to SoundFisher and it automatically retrieves and sorts other files that sound similar to it. It's like having a sound database with ears!

1994 Goto Real-Time Beat-Tracking

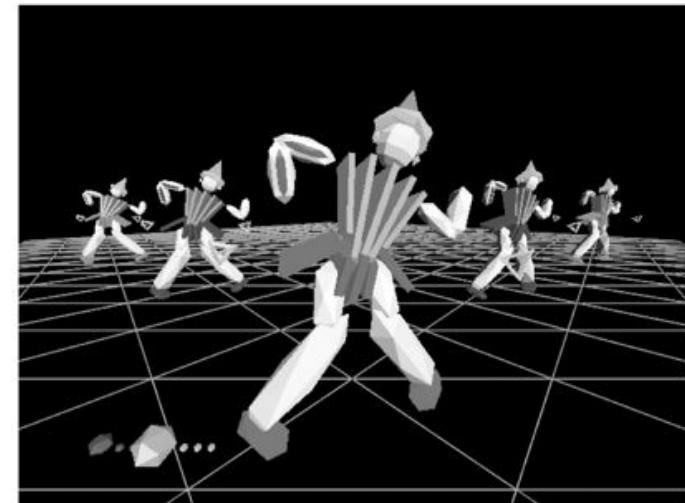
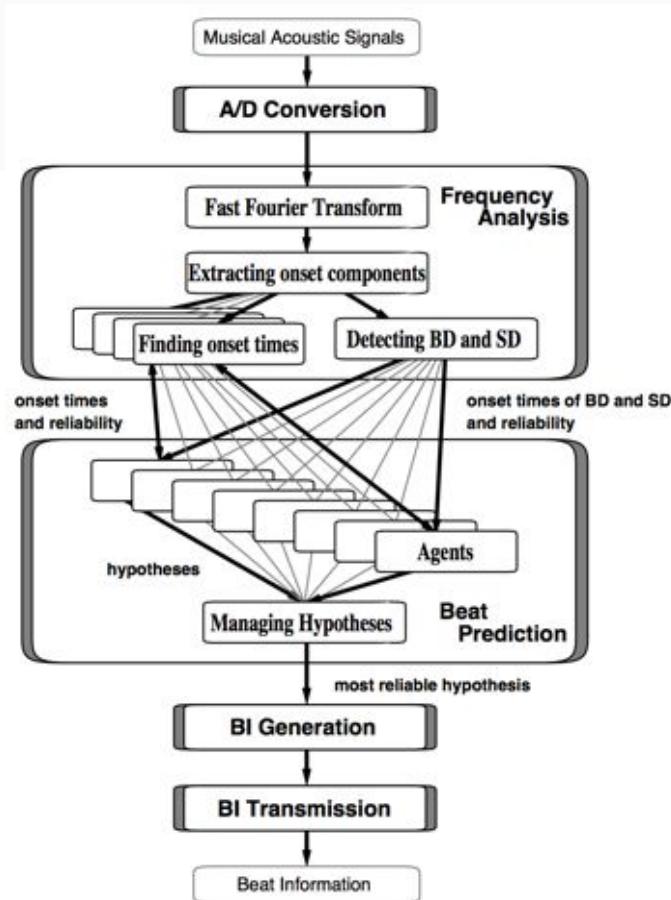


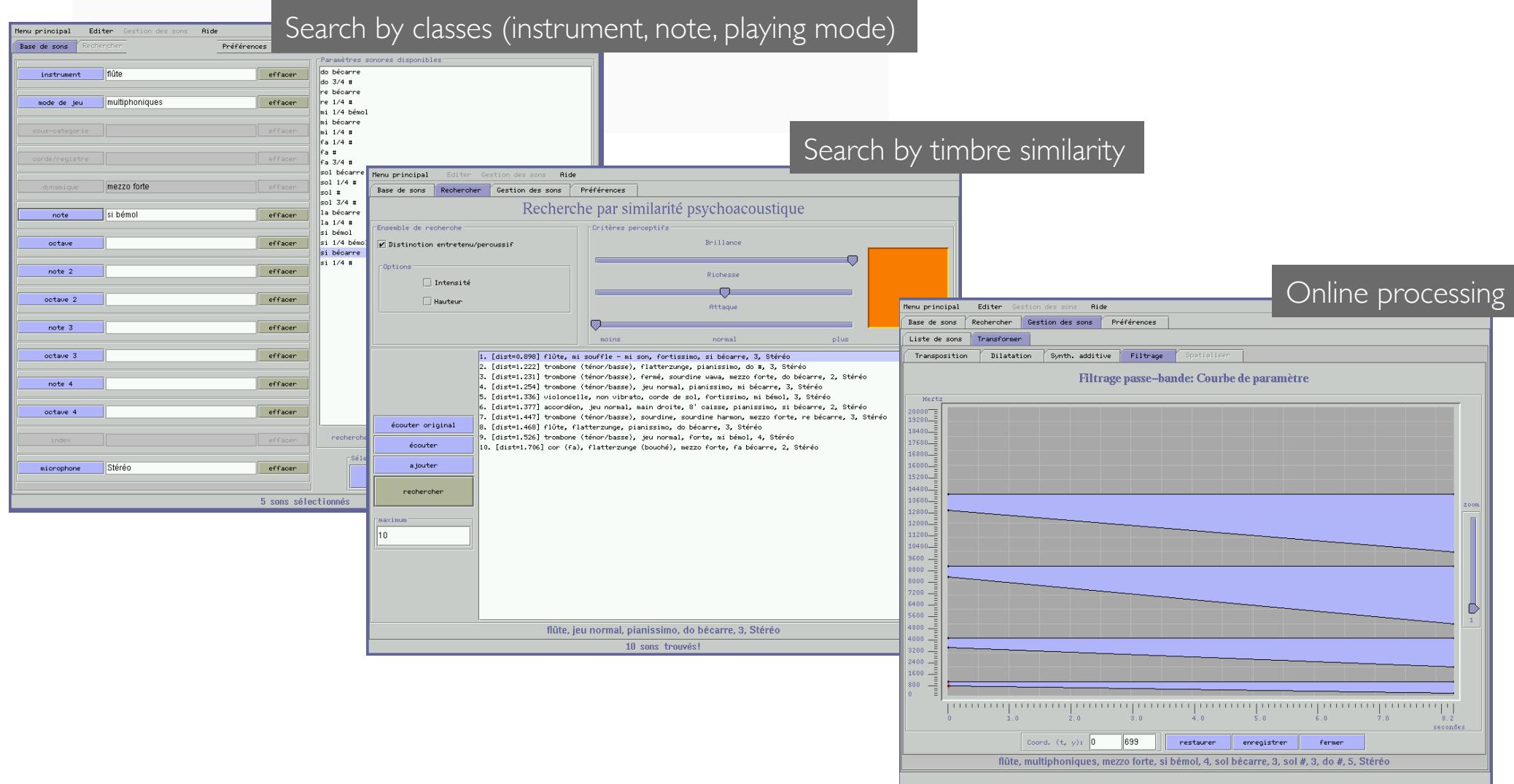
Figure 1: Overview of BTS

## 1996 IRCAM Studio OnLine

Search by classes (instrument, note, playing mode)

Search by timbre similarity

Online processing



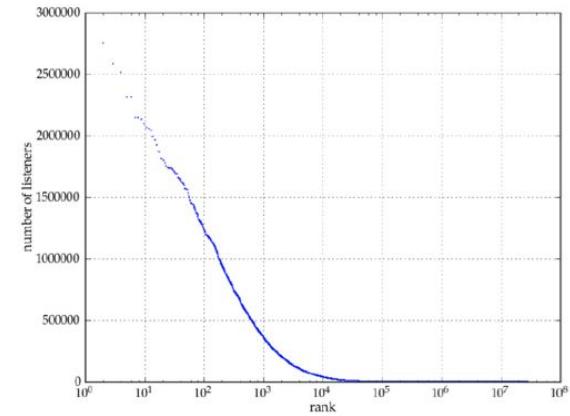
The image shows three windows from the 1996 IRCAM Studio OnLine system:

- Search by classes (instrument, note, playing mode):** A search interface with fields for instrument (flûte), mode de jeu (multiphoniques), and various performance parameters like note, octave, and dynamics. It also includes a list of available sound parameters and a search history.
- Search by timbre similarity:** A psychoacoustic search interface with perceptual criteria sliders for Brilliance, Richesse, and Attaque, and checkboxes for Intensité and Hauteur. It shows a list of 10 found sounds based on a flûte query.
- Online processing:** A window for real-time audio processing with a spectrogram plot titled "Filtrage passe-bande: Courbe de paramètre". It displays frequency (Hz) on the y-axis (0 to 20000) and time (seconds) on the x-axis (0 to 8.2). The plot shows a blue shaded area representing a bandpass filter envelope.

## Introduction

### Motivation ?

- Digital music => many data accessible, how to access ?
- Meta-data: manual, web-crowd-based, content-based
- How to speed up annotation time ?
- Long-tail, cold start



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### In 2000

- ISO MPEG-7 Audio (1999) [Herre]
- Creation of ISMIR community in 2000
  - ISMIR: fusion between communities: audio processing, machine learning, IR, librarian, ...



## Introduction

### Motivation ?

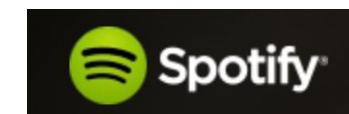
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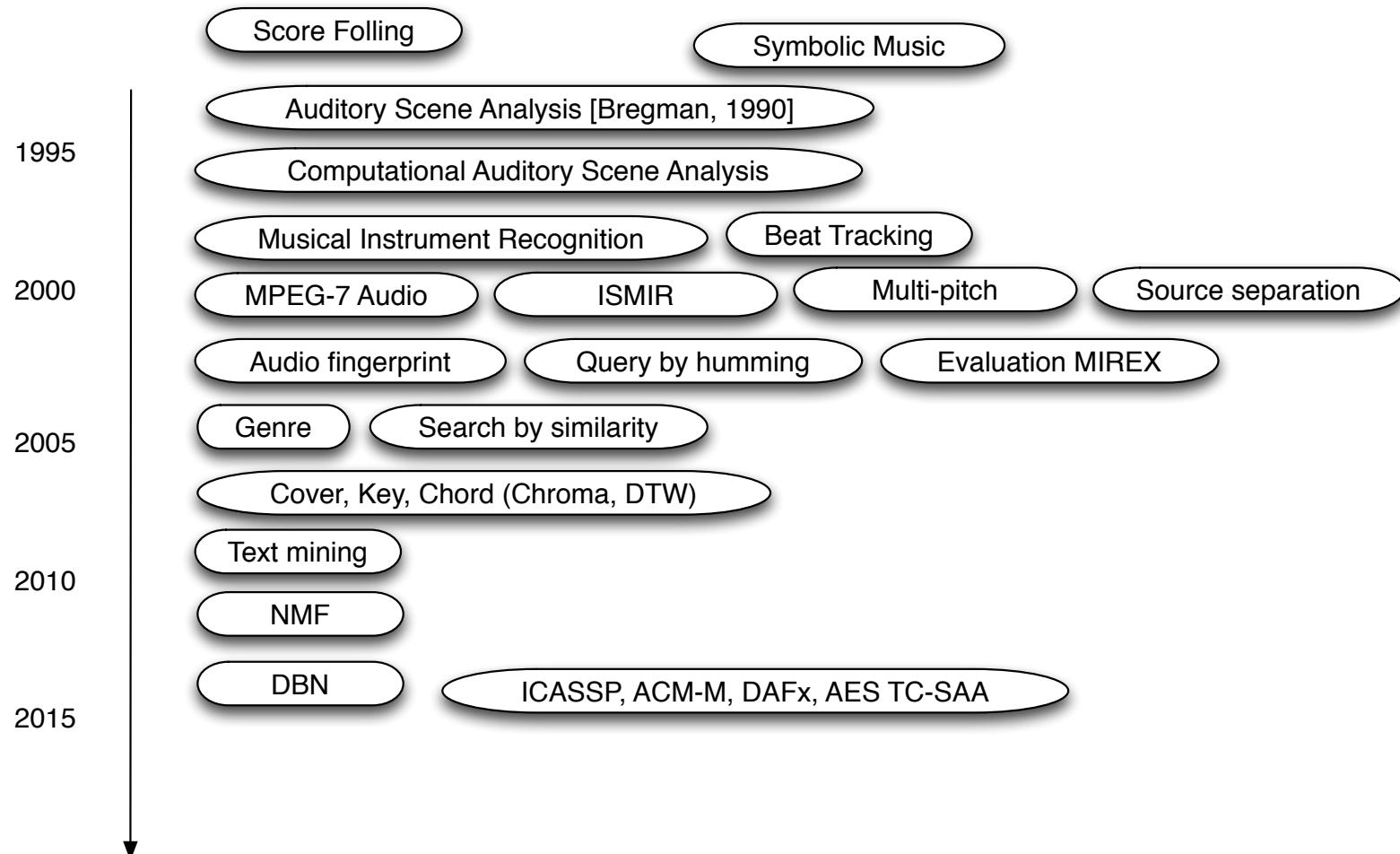
### Today ?

- Conferences
  - ISMIR, special sessions at ICASSP, ACM-M, AES TCAA
- Evaluation
  - On one million titles
- Applications
  - Shazam/MIDOMI
- Music
  - Listening through streaming (YouTube, Last-FM, Spotify, Deezer),
  - Meta-data provided by web-services (Echo-Nest, BMAT)



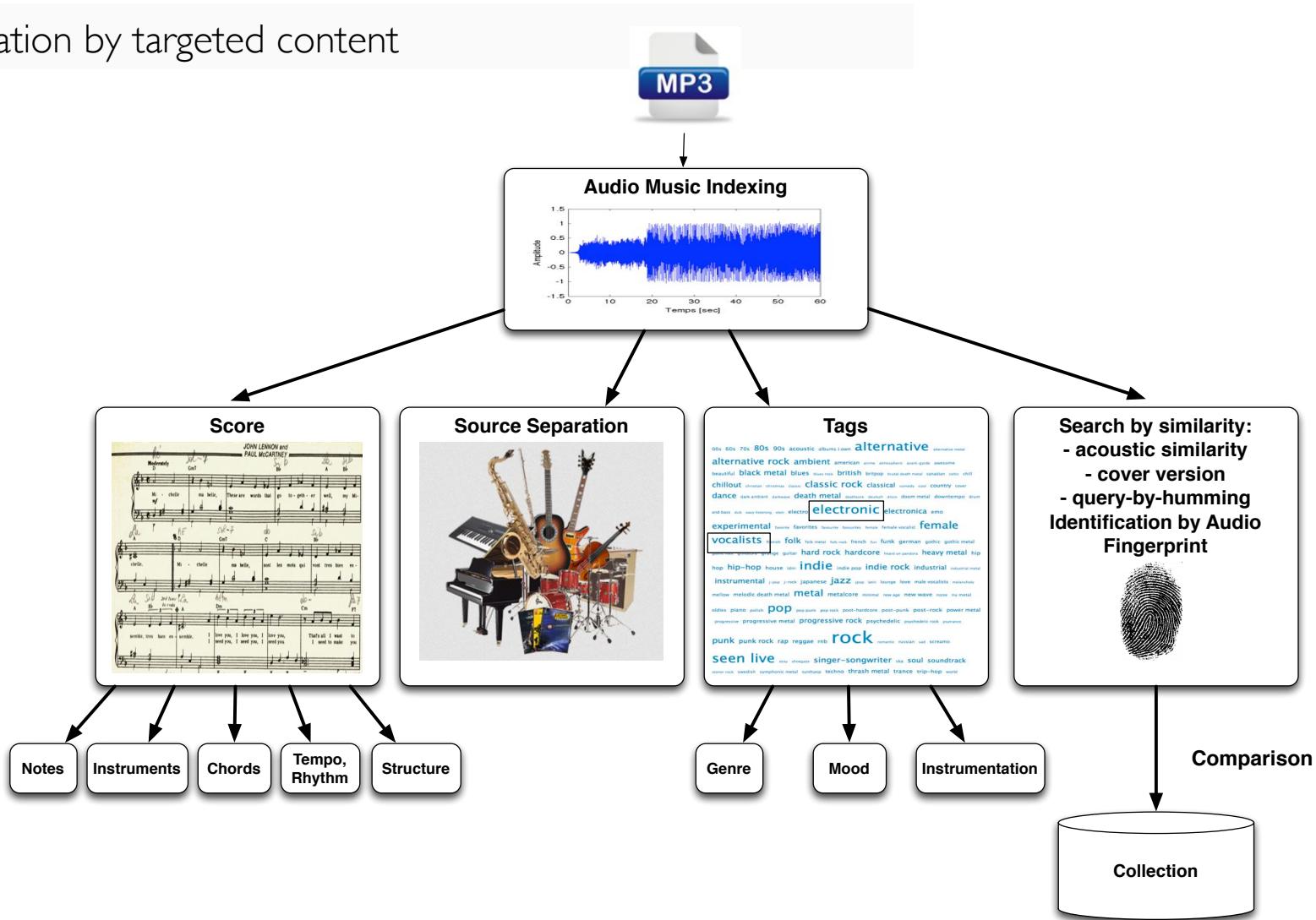
## Introduction

### MIR evolution over time

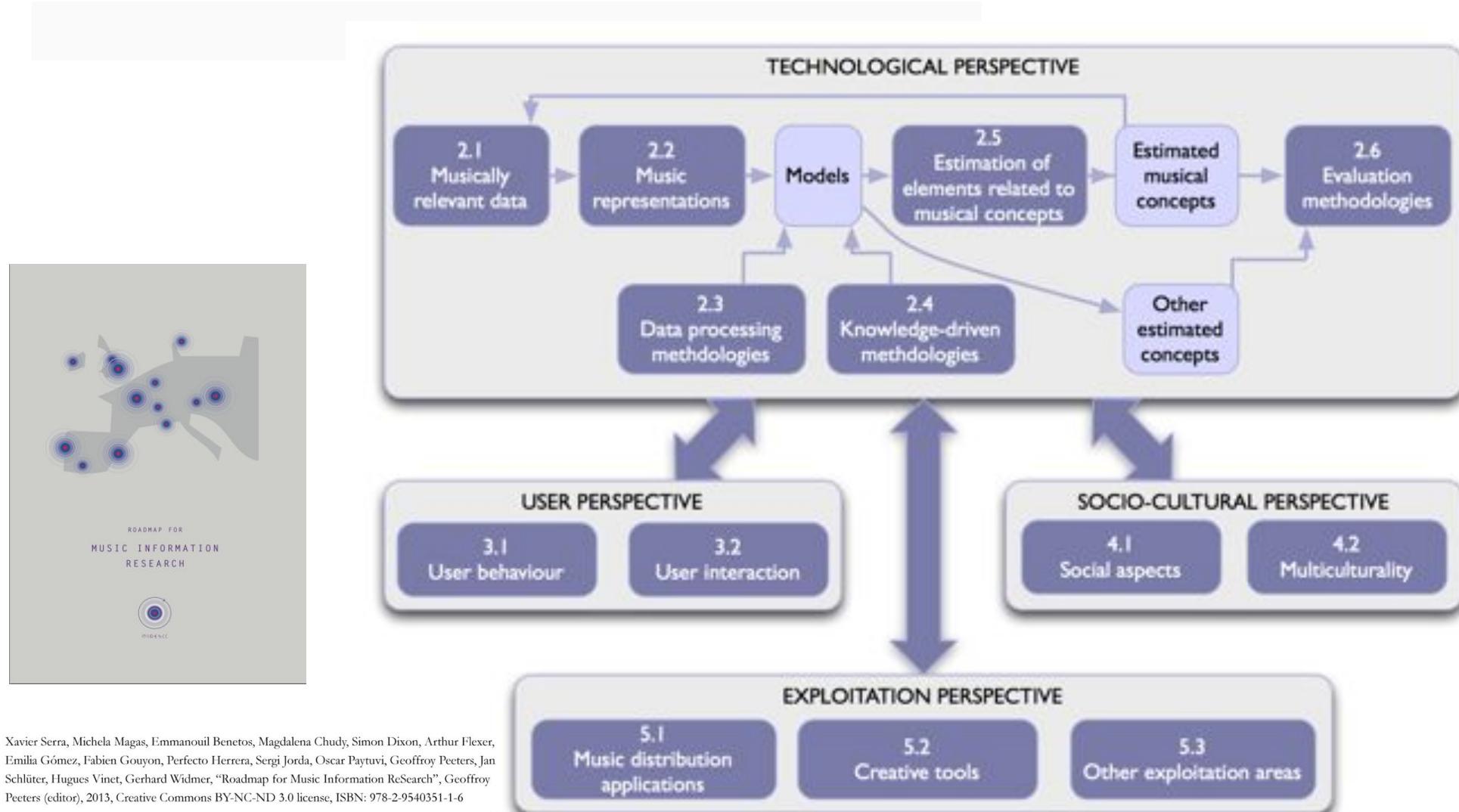


# Introduction

## Organization by targeted content

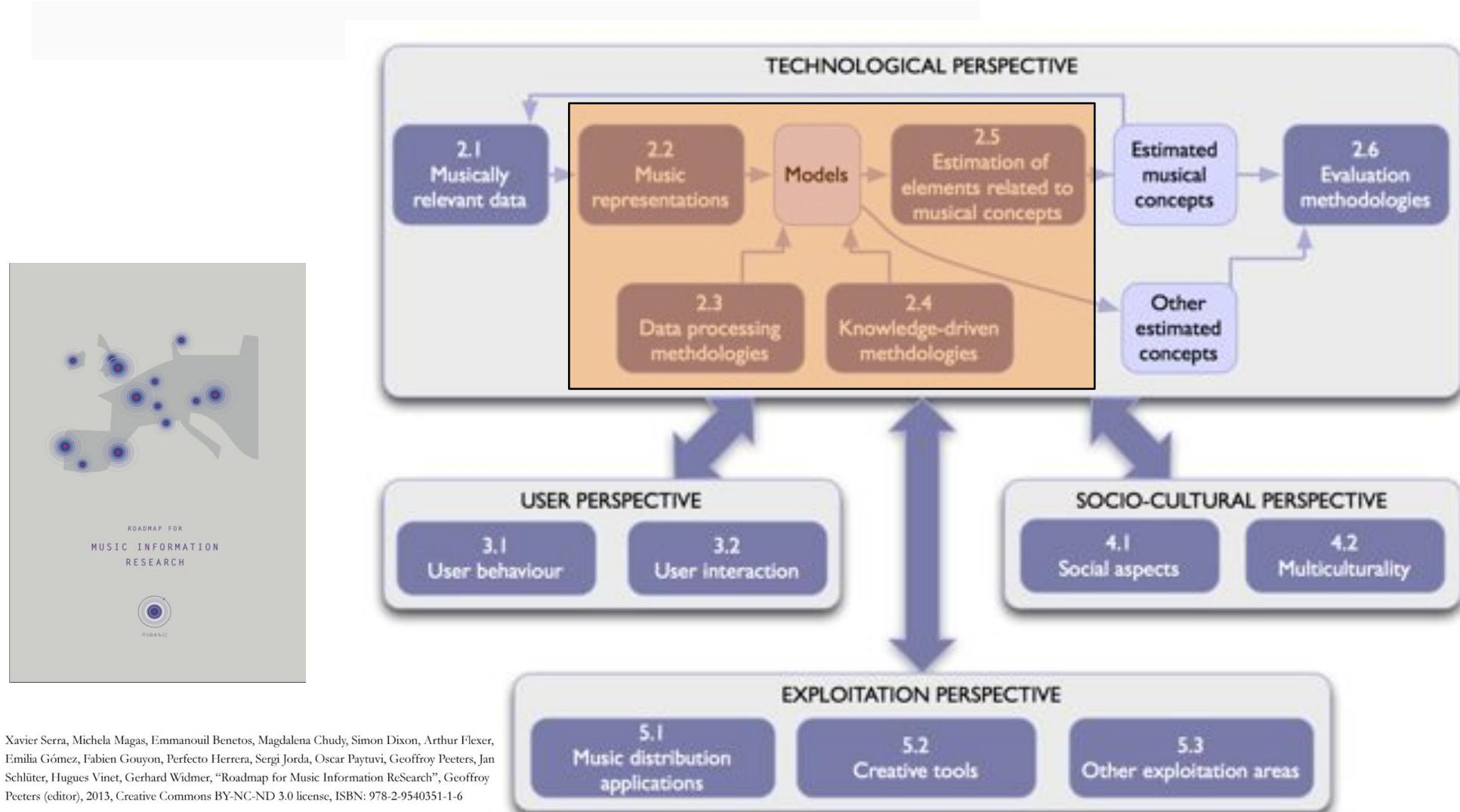


# Introduction: « Roadmap for Music Information Research »



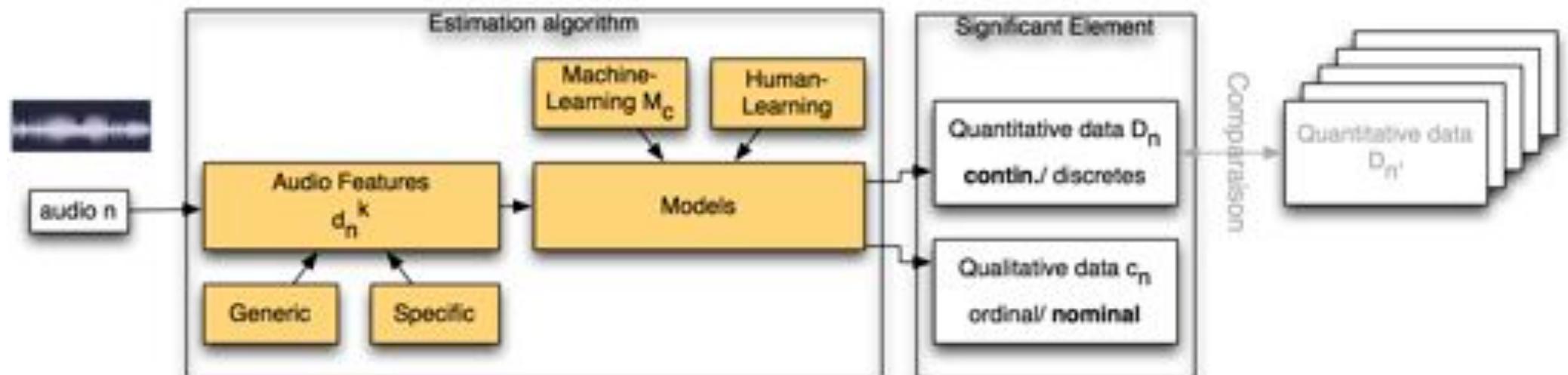
Xavier Serra, Michela Magas, Emmanuil Benetos, Magdalena Chudy, Simon Dixon, Arthur Flexer, Emilia Gómez, Fabien Gouyon, Perfecto Herrera, Sergi Jordà, Oscar Paytuví, Geoffroy Peeters, Jan Schlüter, Hugues Vinet, Gerhard Widmer, "Roadmap for Music Information ReSearch", Geoffroy Peeters (editor), 2013, Creative Commons BY-NC-ND 3.0 license, ISBN: 978-2-9540351-1-6

# Introduction: « Roadmap for Music Information Research »

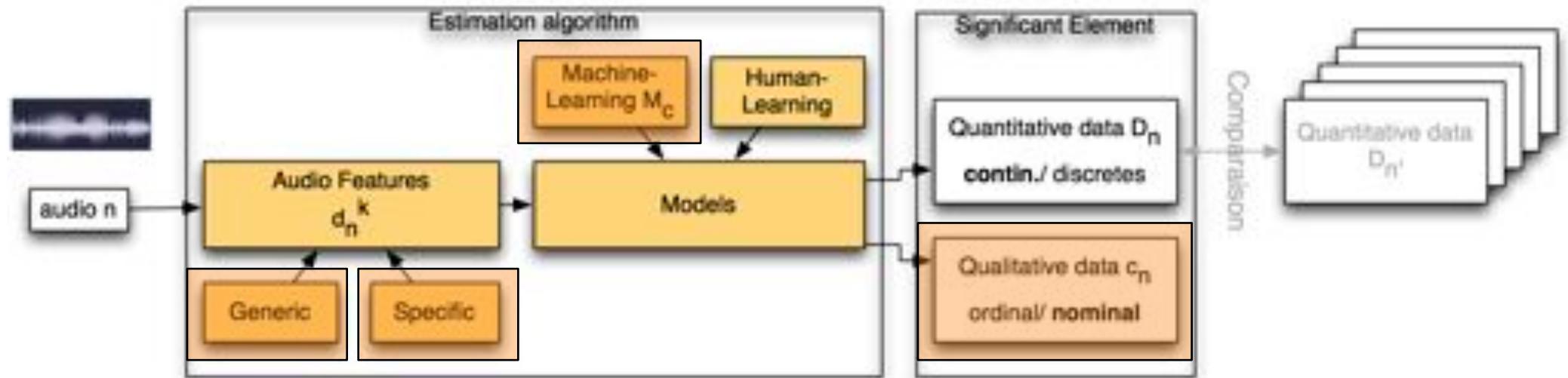


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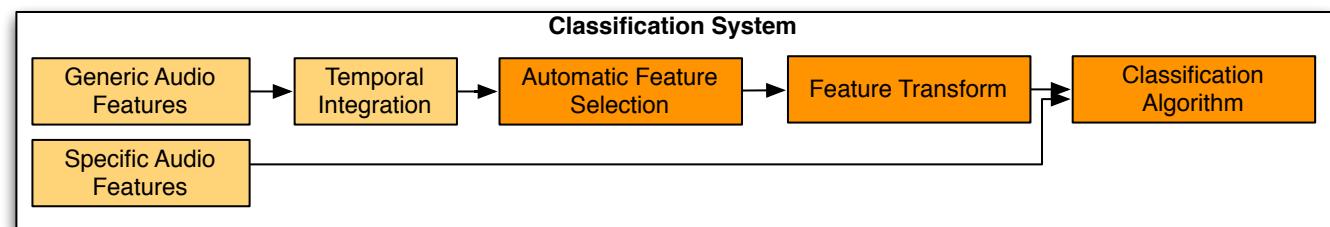
# M.I.R. Techniques



# M.I.R. Techniques



Machine-Learning for class problems



# Machine Learning for Class Problems

- Simplified working flow
  - Extraction
  - Training
  - Auto-tagging

## Extracting Information from the audio signal

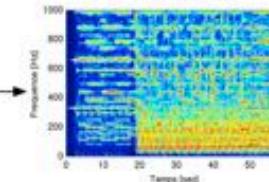
Waveform



Frequency [Hz]

Time [sec]

Spectrogram



Frequency [Hz]

Time [sec]

Tempo, rhythm

Timbre

Brightness

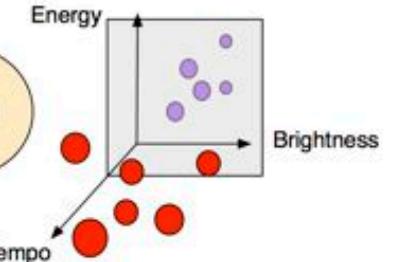
Energy

Harmonic Content

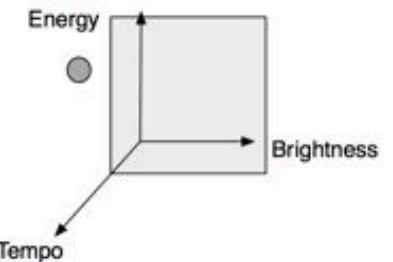
## Training

### EXAMPLES:

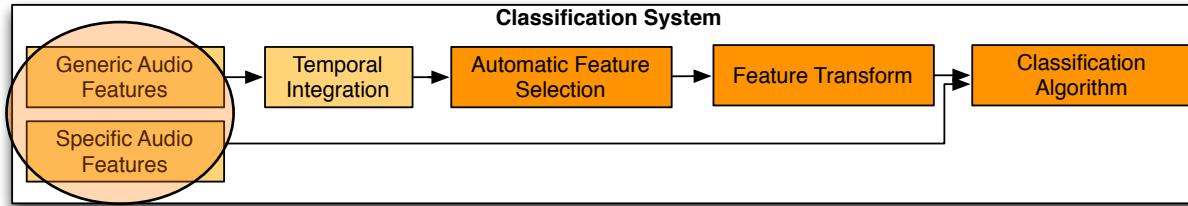
- (audio, classical) → Search for invariants, discriminants → Model  
 (audio, classical)  
 (audio, rap)  
 (audio, rap)  
 (audio, rap)



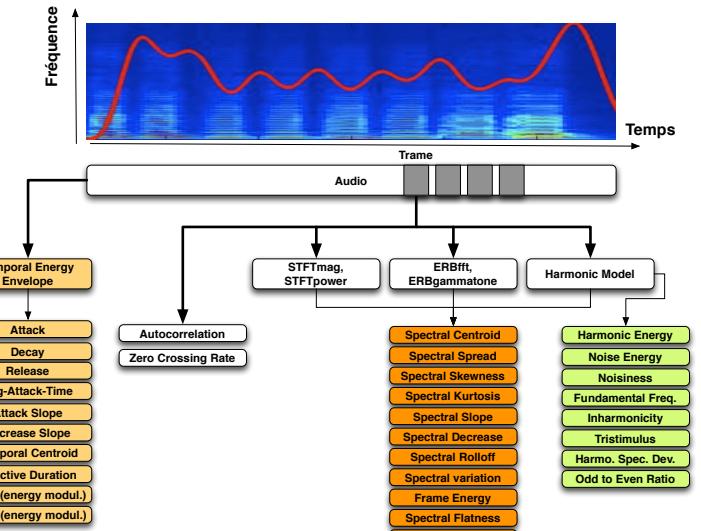
## Auto-tagging



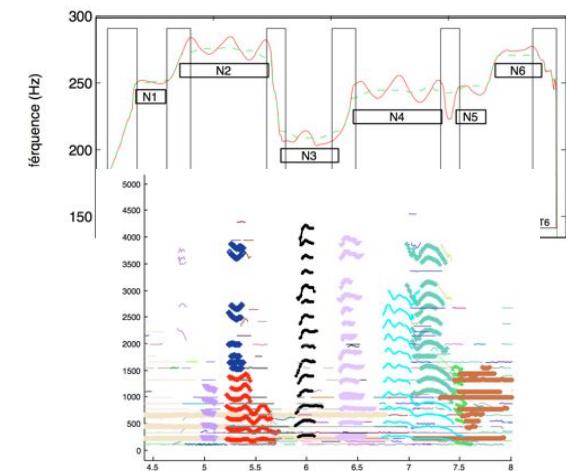
## M.I.R. algorithms are « systems »



- Systems:
  - Many stage:, many possible choices at each stage
- Choice of the audio feature
  - Generi cAudio Features
    - MFCC [Rabiner]
    - Chroma/PCP [Bratsch,Wakefield], CENS, CRP [Mueller]
    - Block Features [Seyerlehner]
    - “A Large set of Audio Descriptors for ...” [Peeters]
  - Specific Audio Features
    - Odd to even harmonic ratio
    - Intonative features [Regnier]
  - Automatic Feature Design
    - EDS [Pachet]
    - Deep Believe Network [Hamel,Humphrey]

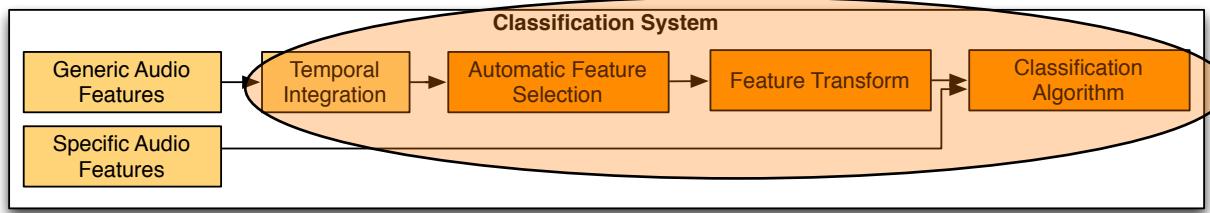


Ircamdescriptor flowchart

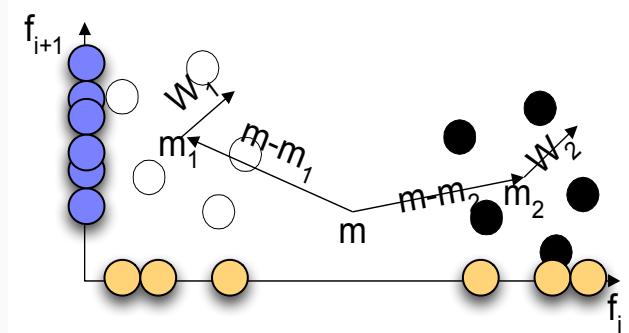
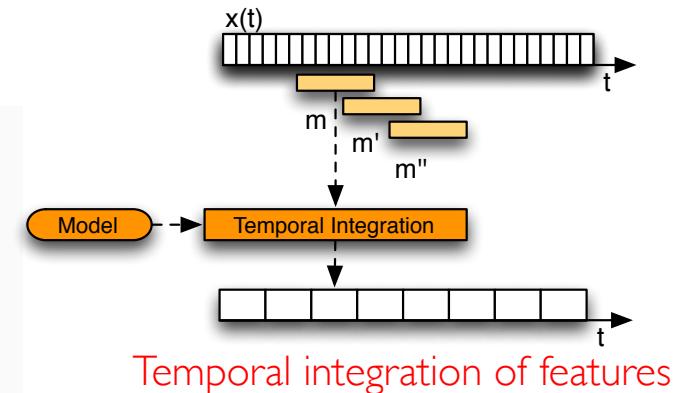


Intonative features [Regnier]

## M.I.R. algorithms are « systems »



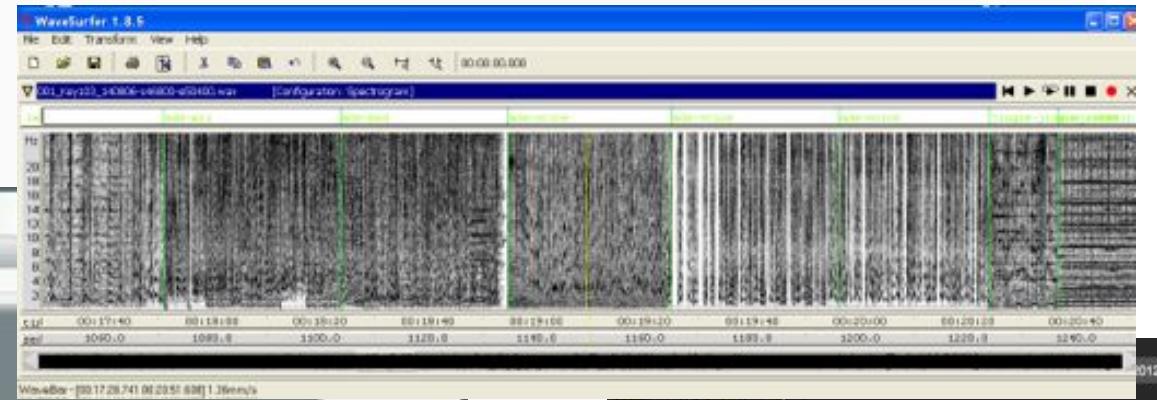
- Choice of the feature processing (temporal integration)
  - Texture window (short-term statistical moments)
  - Super-vector, i-Vector, Multi-dimensional Auto-Regressif Model
- Choice of feature Selection
  - Filter, Embedded, Wrapped
- Choice of the classification paradigm:
  - Single-label / multi-label (binary relevance, power-set)
- Choice of the machine learning algorithm
  - GMM, SVM, K-NN, Random Forest
- Segmentation over time:
  - Segmentation (BIC/AKAIKE) then classification of the segments
  - or Segmentation by class variation over time



Automatic Feature Selection:  
IRMFSP [Peeters]

## M.I.R. applications: Auto-tagging, Temporal-segmentation

### VIDEO Time Segmentation



### VIDEO Quaero Orange MSSE

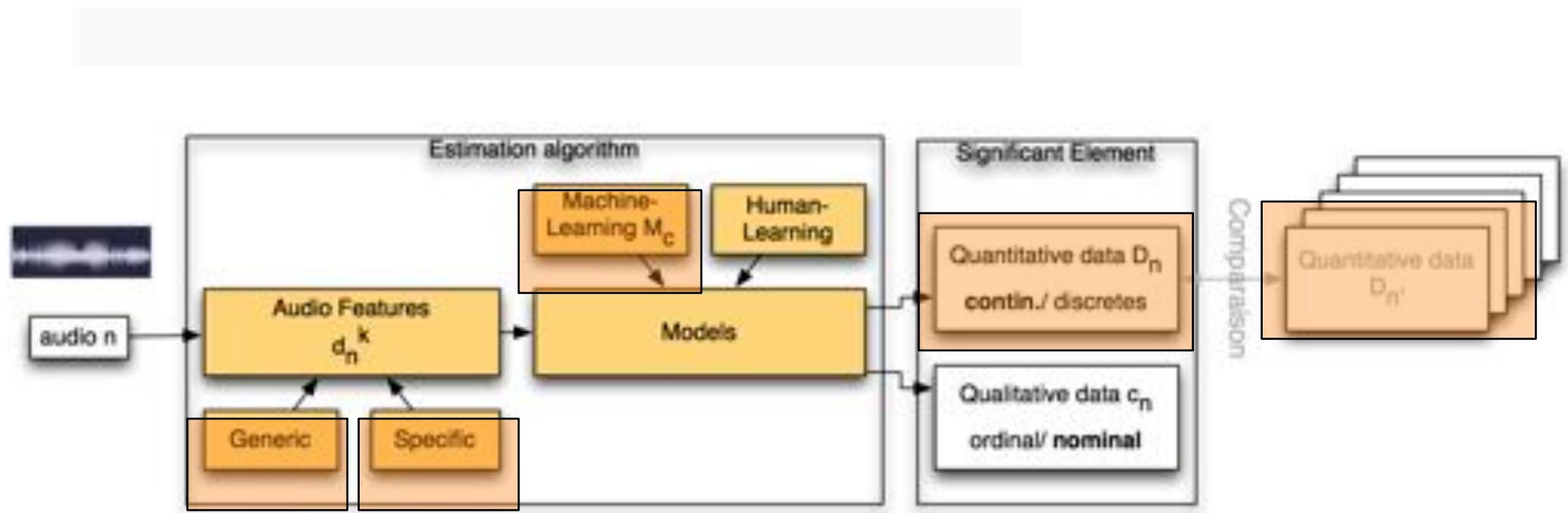


The screenshot displays the Quaero Orange MSSE interface, which includes:

- Search Bar:** Allows users to search by artist, title, or album.
- Results Panel (RÉSULTATS):** Shows 8764 results for "A Means to An End" by Joy Division. It includes a play button, album art, and track details.
- Similar Tracks:** A central panel titled "Get Similar Tracks" shows "Search by Genre Latin" with a list of tracks like "Good Night Irene" and "Ton invitation".
- Genre Analysis:** A large panel on the right displays chord sequences, artists, and tracks. It includes sections for "HUMEURS" (moods like Joyeux, Calme, Dynamique), "GENRES" (PopRock, Blues, Electronique), "INSTRUMENTATIONS" (Guitare électrique, Guitare acoustique, Batterie, Orchestre à cordes, Piano, Acoustique), "ENREGISTREMENTS" (Studio, Live), and "MES PLAYLISTS".
- Artists:** A section showing "No artist matching".
- Tracks:** A list of tracks including "Good Night Irene", "Ton invitation", "Better Together", and "Tout ce qu'on a".

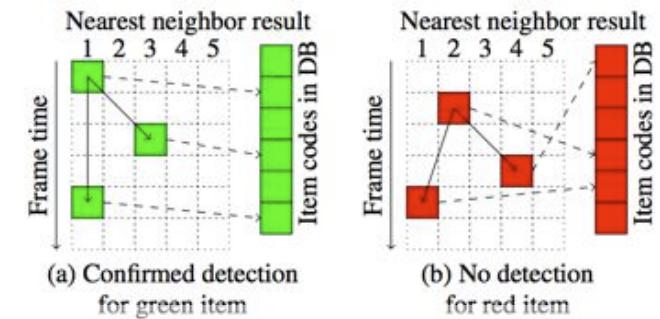
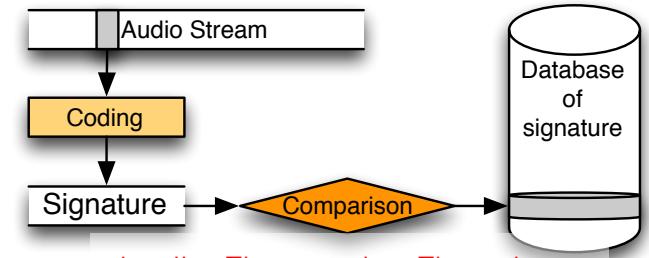
### VIDEO Quaero Exalead MUMA

## Content comparison problems



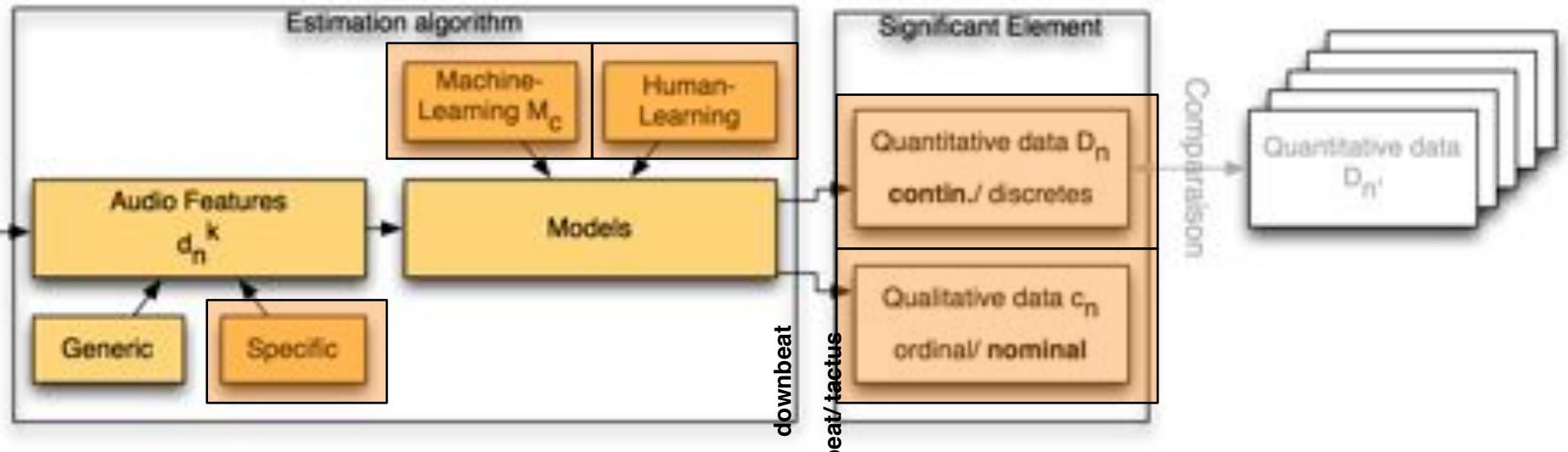
## M.I.R. Applications: Identification by Audio Fingerprint

- Audio identification
  - Watermarking
  - Fingerprint
- Audio fingerprint
  - Coding: from each existing ISRC store the corresponding fingerprint in a table
  - Decoding: compare the fingerprint of the target track to the fingerprints of the table
- Many existing systems
  - Shazam, Philips, FHG, B-Mat, ...
- Challenges
  - Fingerprint must be robust (to audio degradation), discriminant (not to confuse two different ISRCs), scalable
  - Search must be highly scalable ( $>10^9$  fingerprints in the table)
- Applications
  - Live-audio identification (user or copyright management)
  - Cleaning collection
  - Synchronization

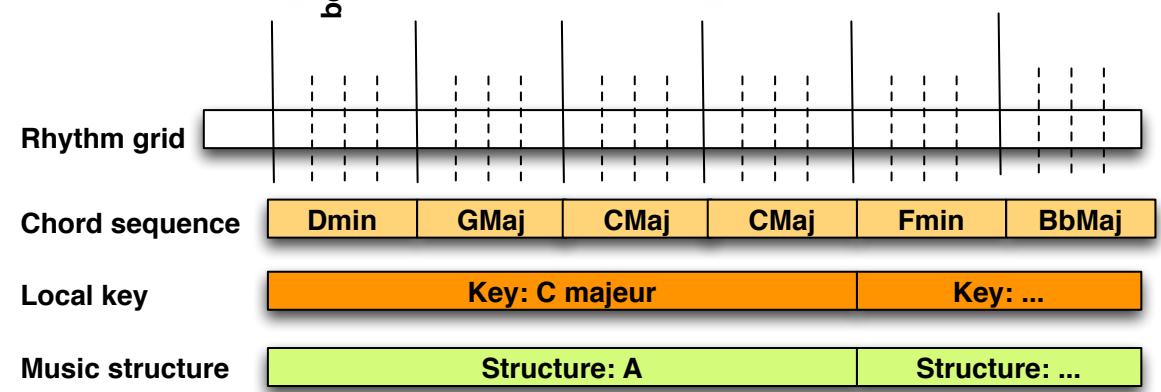


VIDEO AudioPrint for Lyrics Alignment

# DAFx 2018

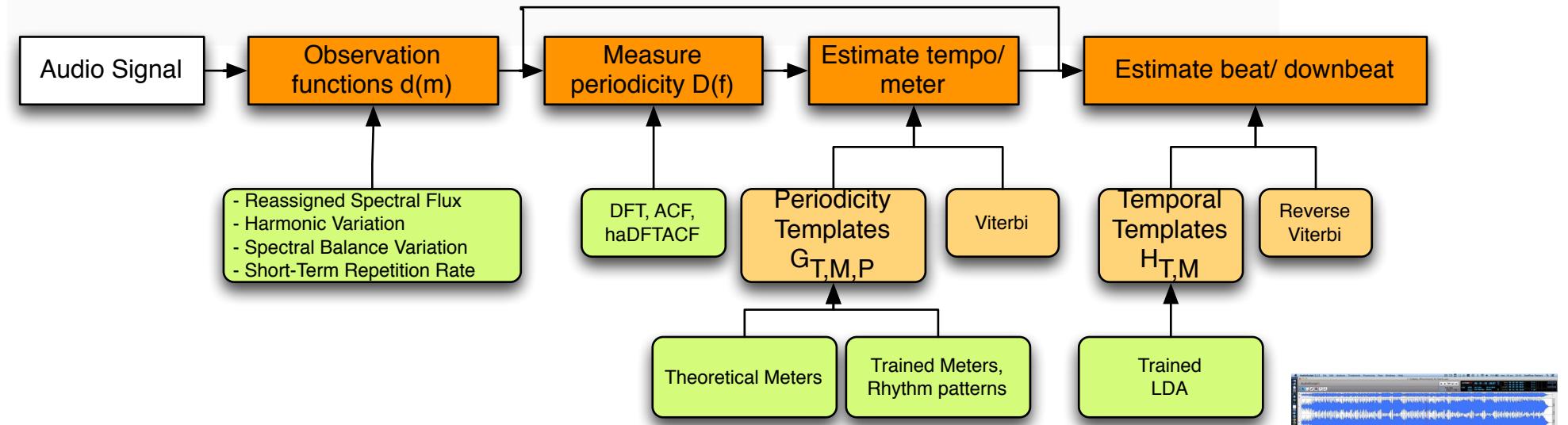


Musical and local concepts  
 Rhythm content



## M.I.R. Applications: Tempo/ Meter/ Beat/ Downbeat Tracking

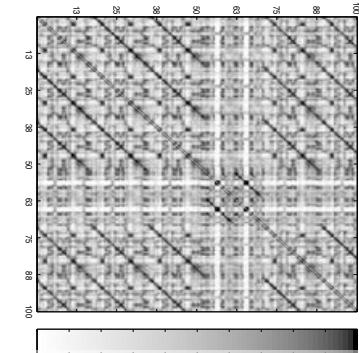
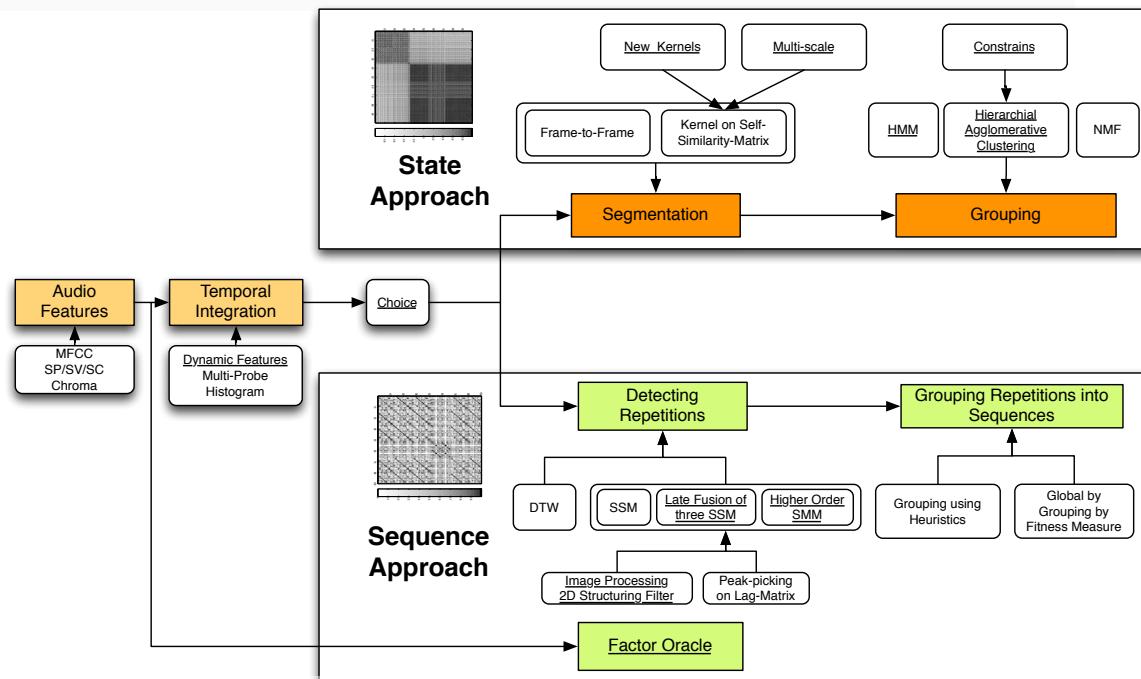
- Various approaches for beat-tracking:
  - Cognitive motivation: Scheirer [works well for simple music, but ...]
  - Knowledge-based: Klapuri, Peeters [need to introduce the rules for each music style]
  - Purely Machine Learning: Bock [recurrent Neural Network]
- Challenges of beat-tracking
  - Non-pre-eminence of events
  - Ambiguity of metrical-level to estimate
  - Rhythmic complexity
  - Temporal variability



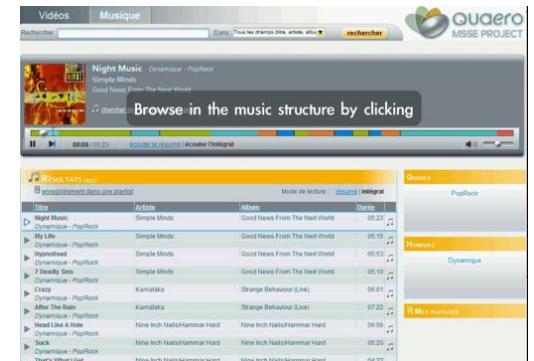
Global flowchart of ircambeat for tempo/meter/beat and downbeat estimation

# M.I.R. Applications: Music Structure Discovery / Audio Summary

- Objective:
  - Find the underlying structure of the structure (verse, chorus)
  - Ill-defined problem !
  - Structure specific to each track -> non supervised learning
  - See Meinard Muller tutorial
- Use:
  - Understanding music
  - Interactive music players
  - Audio summary



Self-Similarity Matrix



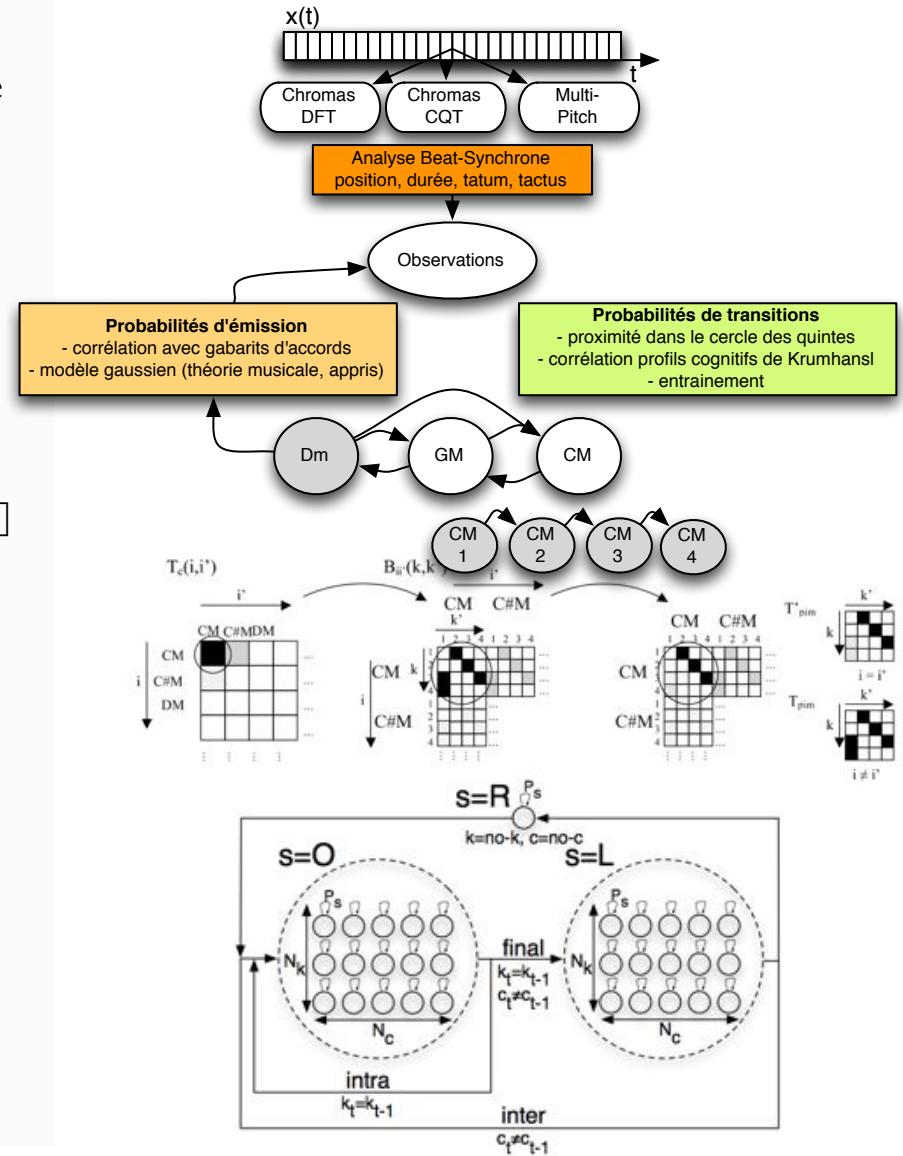
VIDEO: Browsing by Music Structure in Orange MMSE



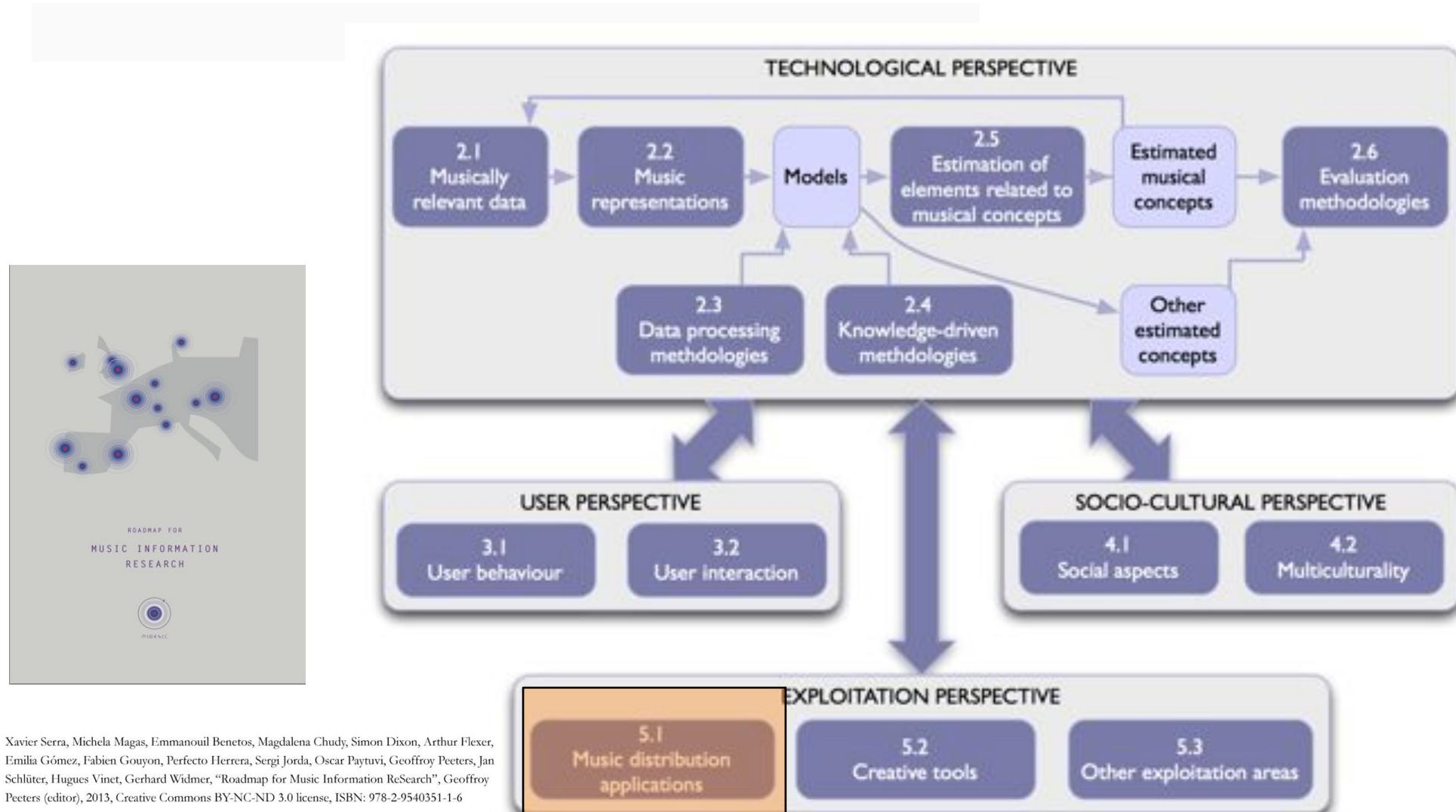
AUDIO: Examples of audio summarie

## M.I.R. Applications: Key/ Chord Detection

- How to encode musical knowledge ?
  - Key, chord: observation probability, template
  - Chords over time: hidden Markov model
  
- How to encode interdependence ?
  - Joint estimation of chords and downbeat [Papadopoulos]
    - Hypothesis: chord changes at 4/1 or 2/3
    - Chord → CPIM « Chord Position inside Measure »
    - Transition matrix
  
  - Joint estimation of chords, key and downbeat [Papadopoulos]
    - 24 HMM, one for each key
  
  - Joint estimation of structure, chords and key [Pauwels]
    - Chord bi-gram perplexity: final < inter < intra
  
- How to take into account errors ?
  - Possible errors of beat estimation are represented in the transition matrix [Papadopoulos]



# Introduction: « Roadmap for Music Information Research »



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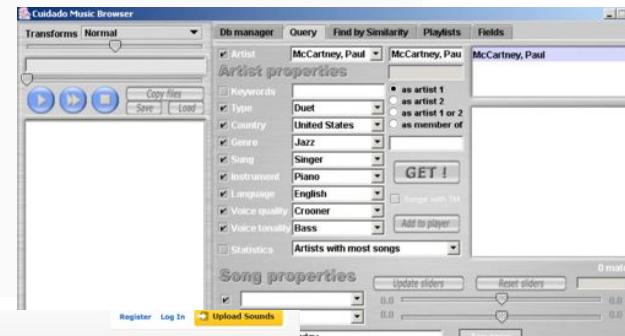
# M.I.R. Applications: Access

- Examples of applications
  - Quaero Orange MSSE Prototype
  - Quaero AudioPrint Lyrics Alignment
  - Sony CSL Music Browser
  - Semantic HIFI
  - MTG Freesound
  - BMat
  - EchoNest

Quaero Orange MSSE



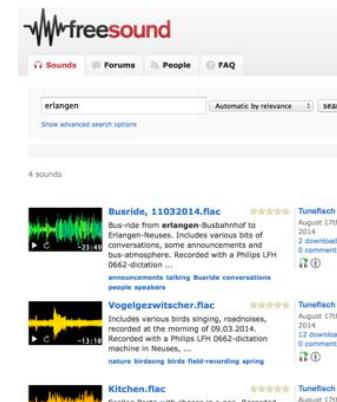
Sony CSL Music Browser



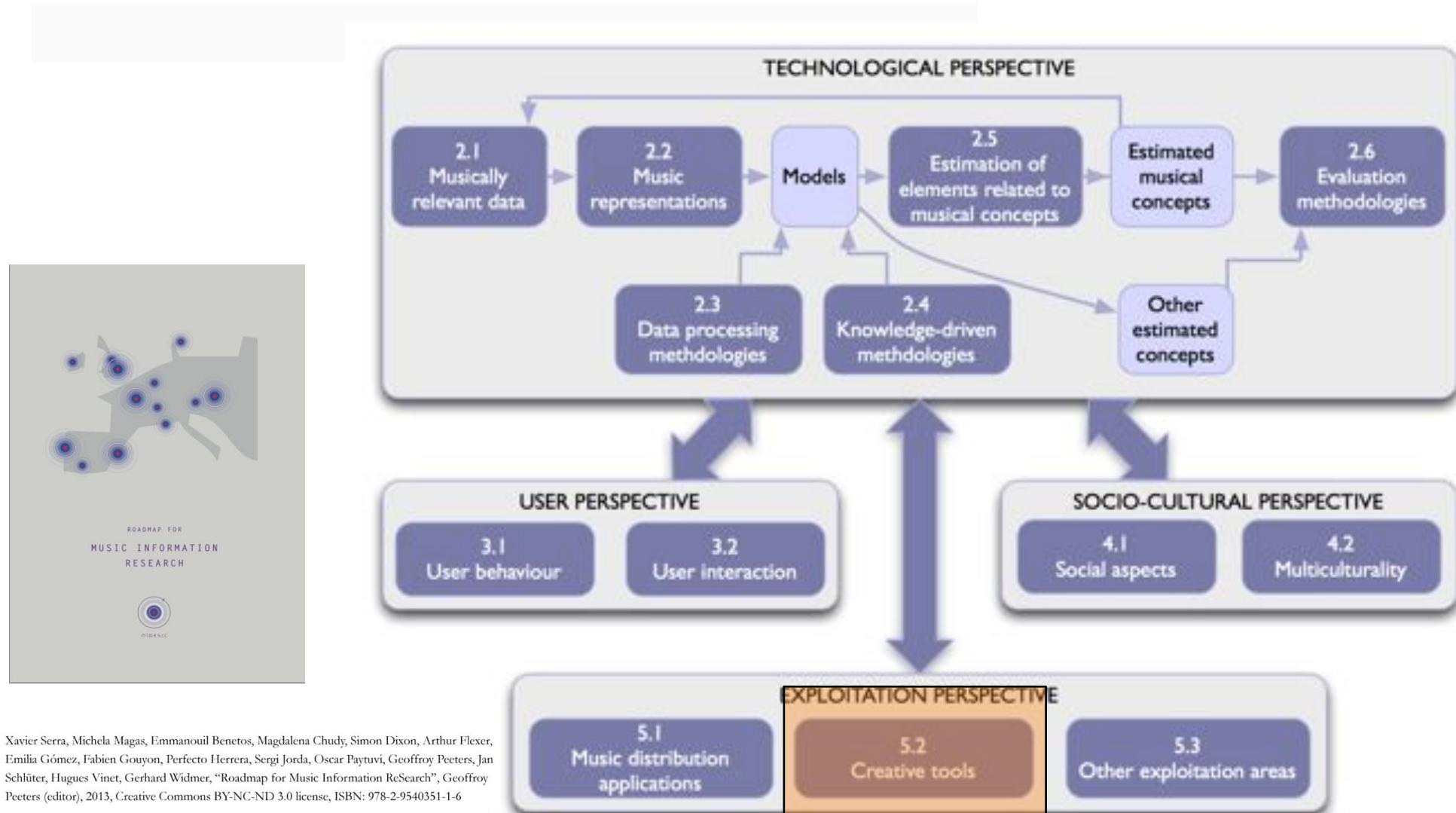
AudioPrint



Semantic HIFI



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# M.I.R. Applications: Creativity

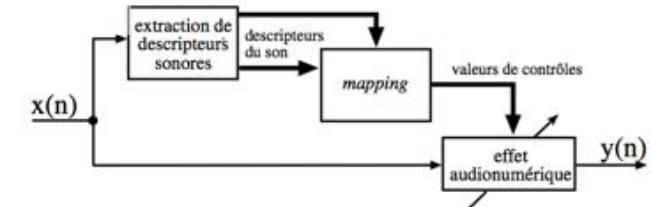
- Initially MIR was developed for
  - Access (browsing, search, identification)
- Currently MIR developments include
  - Creativity



## MIR for Creativity (2)

### Main current paradigms

- In Audio
  - Modified the sounds using sound description
    - [Verfaille, Arfib] control soundFX using audio content (audio descriptors)
    - Vibrato control, attack removal
- In Music
- I. Music processing driven by a musical description
  - Changing tonal content (pitch)
    - Melodyne DNA
    - IRCAM Audio2Note (Ableton Live 9) [AUDIO]
  - Adding/ removing swing
    - Audiosculpt swing transform [AUDIO]
    - EchoNest : swinger, waltzify



peeters@ircam.fr  
Ableton Live 9 Audio2Note



Modificado  
Audiosculpt 3.0

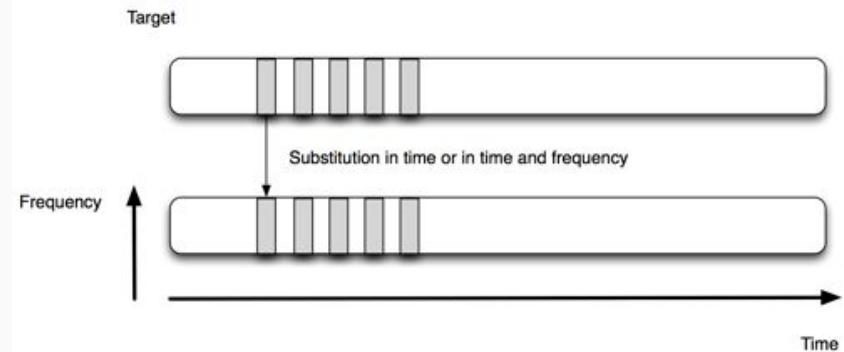


Audiosculpt 3.0

## MIR for Creativity (3)

### Main current paradigms

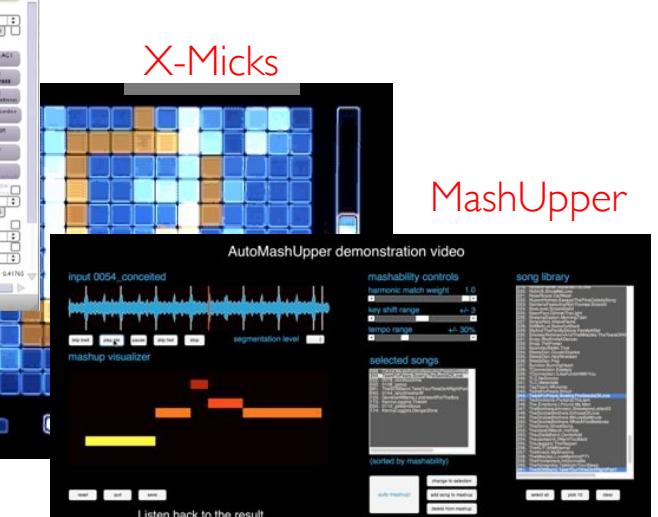
- II. Music slicing in time (or in time and frequency) using a music collection
  - Replacing elements in time:
    - MTG/Steinberg LoopMash [\[VIDEO\]](#)
  - Create in time: Musaicing, re-madonnisation [Zils, Pachet]
    - Corry Arcengel [\[VIDEO\]](#),
    - EchoNest Global Sampler, Bohemian Rhapsichord [\[VIDEO\]](#),
    - IRCAM CATaRT
  - Create in time and frequency [\[VIDEO\] IRCAM X-Micks](#)
  - Mix in time
    - Goto « MashUpper » [\[VIDEO\]](#)



CATaRT

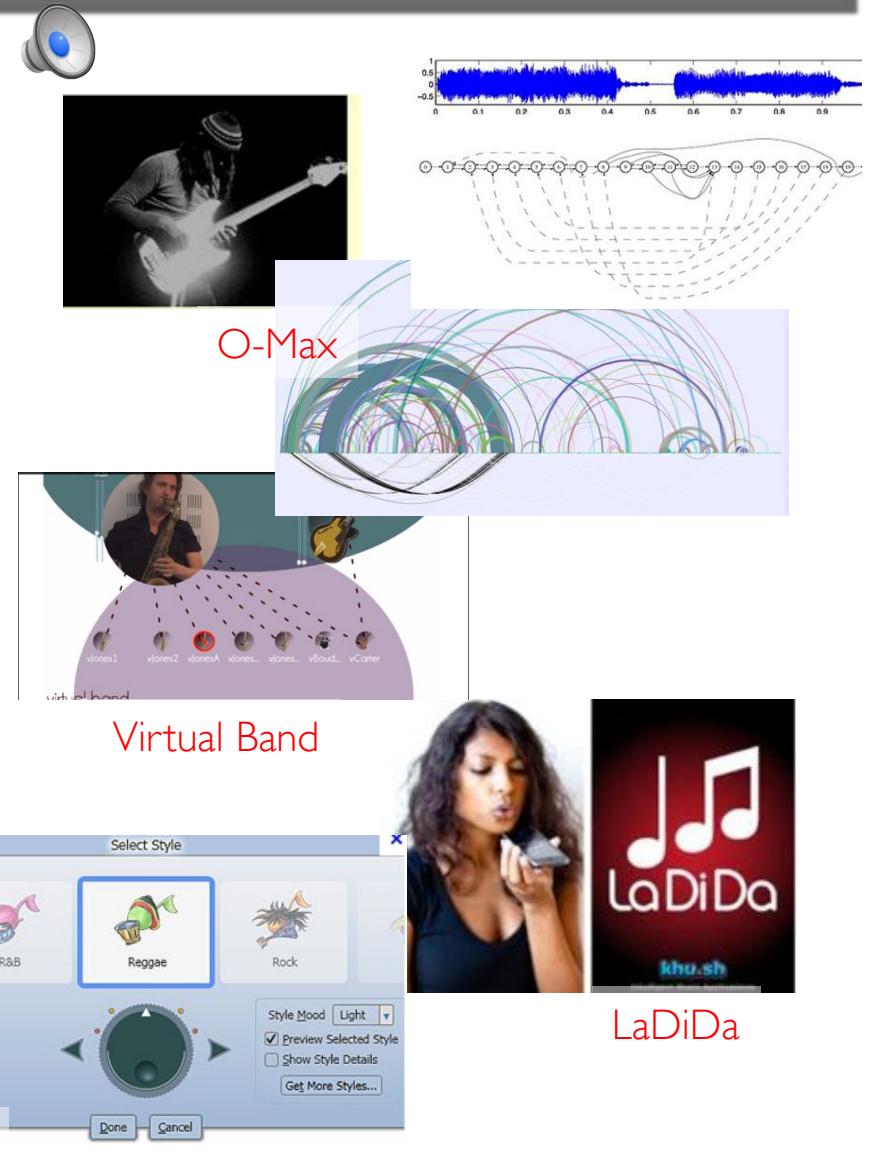


Bohemian Rhapsichord



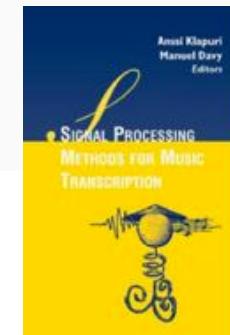
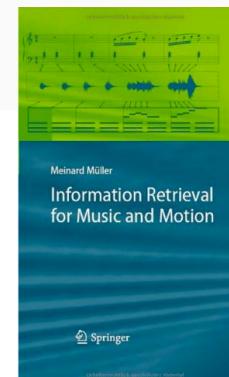
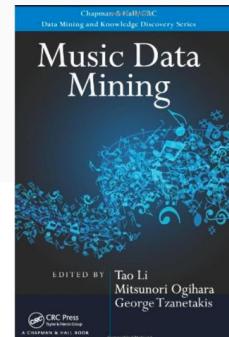
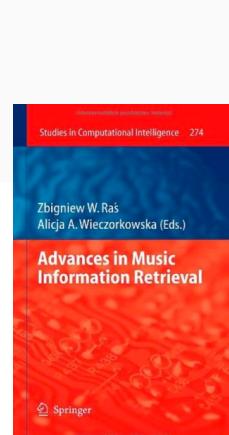
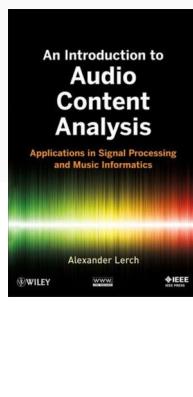
### Main current paradigms

- III a. Learn the music model
  - Audio Factor Oracle [\[AUDIO\]](#), [\[VIDEO\]](#) Ircam O-Max
  - Constrained Markov Chains: Pachet, Virtual Band [\[VIDEO\]](#)
- III b. Pre-trained music model fitted to incoming content
  - LaDiDa
  - Microsoft SongSmith



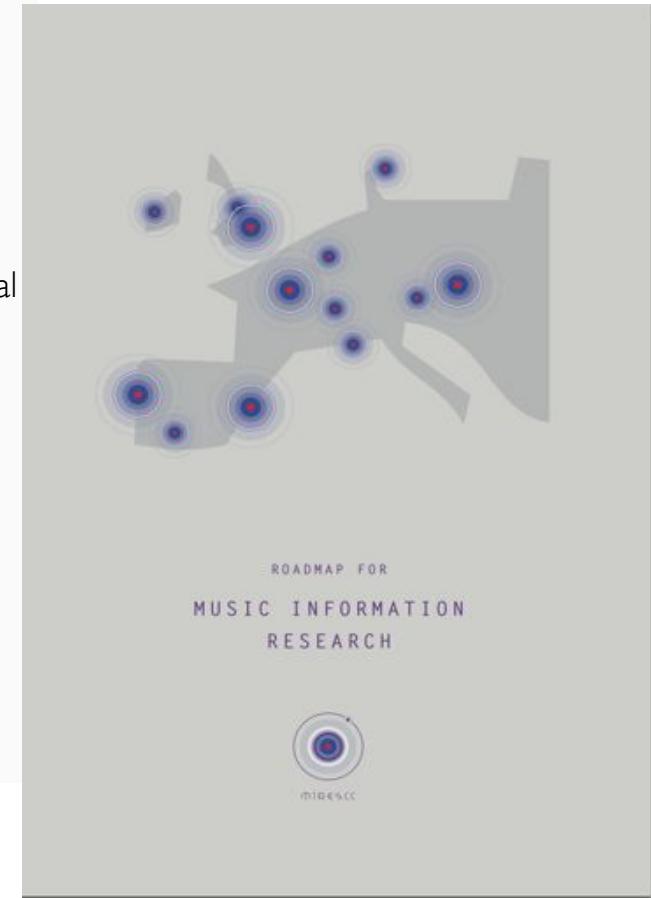
# Community

- Main conference: ISMIR
  - But also: ACM-M, ICASSP, AES TC-SAA, DAFX, ...
- Mailing-list: music-ir
- Music Hack Days
  - With support by EchoNest, SoundCloud, ...
- Books
  - Mueller, Goto, Schedl, « Multimodal Signal Processing », 2012
  - Alexander Lerch « Audio Content Analysis », 2012
  - Ras, Wierczorkowska, « Advances in Music Information Retrieval », 2012
  - Li, Ogihara, Tzanetakis, 'Music Data Mining ', 2011
  - Mueller « Information Retrieval for Music and Emotion », 2007
  - Klapuri, Davy « Signal Processing Methods for Music Transcription », 2006



# Community

- Book: Roadmap for Music Information Research
- MIReS project
- <http://www.mires.cc/>
  - MIReS project aims to create a research roadmap of **MIR field**, by **expanding its context** and **addressing challenges** such as multimodal information, multiculturalism and multidisciplinarity. MIR has the potential for a major impact on the future economy, the arts and education, not merely through applications of technical components, but also by evolving to address questions of fundamental human understanding, with a view to building a digital economy founded on "uncopiable intangibles": personalisation, interpretation, embodiment, findability and community. Within this wider context we propose to refer to the field of MIR as Music Information ReSearch (MIReS) and thus widen its scope, ensuring its focus is centered on quality of experience with greater relevance to human networks and communities.



Xavier Serra, Michela Magas, Emmanouil Benetos, Magdalena Chudy, Simon Dixon, Arthur Flexer, Emilia Gómez, Fabien Gouyon, Perfecto Herrera, Sergi Jordà, Oscar Paytavi, Geoffroy Peeters, Jan Schlüter, Hugues Vinet, Gerhard Widmer, "Roadmap for Music Information ReSearch", Geoffroy Peeters (editor), 2013, Creative Commons BY-NC-ND 3.0 license, ISBN: 978-2-9540351-1-6

# Thank you. Questions ?